Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective December 29, 1999 **CLAIMS AS FILED - PART I** OTHER THAN **SMALL ENTITY SMALL ENTITY** (Column 1) (Column 2) TYPE [ OR **FOR NUMBER FILED** NUMBER EXTRA RATE **FEE** RATE FEE - 10 7 7 690.00 **BASIC FEE** 345.00 OR **TOTAL CLAIMS** minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X78= X39 =OR MULTIPLE DEPENDENT CLAIM PRESENT +260= +130= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL **CLAIMS AS AMENDED - PART II OTHER THAN** OR SMALL ENTITY SMALL ENTITY (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDI-NUMBER REMAINING **PRESENT** TIONAL RATE TIONAL RATE **AFTER PREVIOUSLY EXTRA** FEE FEE **AMENDMENT** PAID FOR 18 X\$18= Minus Total X\$ 9= OR Minus Independent X78= X39 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +260= +130=OR TOTAL OR ADDIT. FEE ADDIT, FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI- $\mathbf{\omega}$ REMAINING NUMBER **PRESENT** RATE TIONAL RATE TIONAL **PREVIOUSLY AMENDMENT** AFTER **EXTRA** FEE FEE **AMENDMENT** PAID FOR +2/3 Total Minus X\$9=X\$18=OR = / Independent Minus X39 =X78= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +260= +130= OR TOTAL TOTAL OR: ADDIT, FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) **CLAIMS** HIGHEST ADDI-ADDI-NUMBER REMAINING PRESENT RATE TIONAL RATE TIONAL **PREVIOUSLY AMENDMENT AFTER EXTRA AMENDMENT** PAID FQR **FEE** FEE Total Minus X\$ 9= X\$18= OR Independent Minus X39 =X78= OR

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

OR

OR

+130=

ADDIT. FEE

TOTAL

+260=

ADDIT. FEE

TOTAL

<sup>\*</sup> If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

<sup>\*\*</sup> If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.